

JOB OPENING

Game Developer

Job Duties:

- Work with all aspects of game and server-side code
- Collaborate with other developers to write clean, organized code
- Manage game servers, databases, and other nodes
- Tweak and optimize existing code
- Write brand new server AI or client code

Qualifications:

- Fluent in all structures of Python and C++
- Familiarity with MongoDB and/or YAML
- Familiarity with the Astron server project
- Familiarity with the OTP server project
- Strong understanding of Object Oriented Programming
- Strong understanding of Number Bases
- Understanding of source-control methods (preferably GitHub)
- At least 1 year of prior project-based coding work preferred

Hours: Recommended commitment time per week: 25-30 hours.

To be considered for hire, please complete an <u>application form</u>.

The Legend of Pirates Online is a volunteer organization. No compensation is awarded to employees. If you have any questions, please contact employment@tlopo.com.

The deadline for this application is **April 30, 2018**. Posted April 16, 2018.

The Legend of Pirates Online is an equal opportunity organization. We do not discriminate against applicants, staff, or any other standing on any basis, including race, religion, color, national origin, sexual orientation, gender identity, or sex.